

A. M. U. S. E. NEWS

August 2011

Editors: Kevin Orme/Wendell Watanabe Copyright © AMUSE 2011

Amiga News

from around the web

AmigaOne X1000

After years of waiting the Amiga community will finally get a new complete AmigaNG experience. 2010 is the year we made contact.

The AmigaONE X1000 is a new machine being commissioned by a new company. A-eon that was set up to develop new AmigaOS4 and beyond hardware. It has a very close relationship with Hyperion the developers of the AmigaOS. This will be the first new Amiga designed for the high end market in 17 years since A4000 launch back in 1992. It is the hope that this computer can regenerate some interest in the Amiga market and lay the foundations for the Amiga platform to continue.

Unlike the previous AmigaONE systems this system will not just be another motherboard

that you will have to build up to a computer yourself, but a whole complete computer, with even a custom computer case designed for it. The main goal of the AmigaONE X1000 is to offer a high end and complete end user experience for Amiga enthusiast right out of the box. To that end the hardware and operating system is being extensively beta tested on this system to ensure that it offers the best AmigaOS4 platform to date. A team of a 100 beta testers have been selected to ensure this outcome. Only beta testers will be offered the motherboard separately. However the custom case, keyboard and mouse will be available individual to the beta testers as well as for people with old AmigaONE systems or Sams who may want their hardware in an official Amiga branded case.

The price of the system has been one of much debate in the Amiga community. So far we know that the beta motherboard will cost 750 Euros (approx £650/\$1,000). The only official word on the complete system price has been north of £1,500. However I would personally expect that it will



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not cost much more than £2,000.

The due date of the system has been one of much speculation, original intended for Summer 2010, both OS and machine were only just in alpha stage. It was hoped that Beta testing would begin in 2010, however due to a required hardware revision and more extensive testing including a full Linux port being made for testing of the system it has caused some delay. It's now hoped that beta testing will begin Summer 2011 and be commercial availability 4Q of 2011 or early 2012.

See photos and read the full article here:
<http://www.vincentperkins.com/AmigaNG/x1000.php>

Where is AmigaOS 4.1 Update 3?

I am happy to report that AmigaOS 4.1 Update 3 is finally nearing completion. Release candidate testing is underway so as long as the testers don't discover any new issues this will be it.

As is normal for any complex software effort, there have been some last minute issues that held things back. Most of the issues have been taken care of now. If necessary, we will organize an Update 4 if any major issues are discovered after release.

Along with the usual bug fixes we have included a new feature or two along with this update. Other features will be held until the next major release (AmigaOS 4.2) of course.

The update will be distributed via Hyperion's main home page. If you have not created an account and registered your product(s) yet then this is the time to do so. A registered AmigaOS 4.1 serial number is required to download the update.

Steven Solie
AmigaOS Development Team Lead
Posted by Steven Solie

Source: <http://blog.hyperion-entertainment.biz/?p=530>

The "Golden" Child - Nemo Revision 2.1
posted by A-EON on 04-Aug-2011

The "Golden" Child - Nemo revision 2.1

A-EON Technology is pleased to announce that the Nemo revision 2.1 "gold" motherboard has passed inspection and full production of boards destined for the AmigaOne X1000 betatest team is now underway. AmigaKit, the official distributor of the A1-X1000, will take delivery of the first batch of boards from Varisys next week and will begin shipments to team members shortly after.

Link: Video of Nemo revision 2.1 motherboard in production -
<http://www.youtube.com/watch?v=ceePT8mOguM>
<http://www.youtube.com/watch?v=ceePT8mOguM>

In other good news Steven Solie, the AmigaOS Development Team Leader, has confirmed that AmigaOS4.2, the latest version of the Amiga Operating System, will be released with the AmigaOne X1000.

Link: <http://blog.hyperion-entertainment.biz/>

To submit an article for this newsletter, please contact Kevin Orme (amigau@oz.net) or Wendell Watanabe (wendell@eskimo.com) The deadline for articles and items for sale is by the second Friday of each month.

Let's "Keep this party going!"

The AmigaOne X1000 is not like other computers. It is the natural evolution of the Amiga's PowerPC lineage and is a culmination of efforts by real Amiga enthusiasts, developers, and betatesters to create powerful, modern desktop hardware for the Amiga Operating System.

Please visit the A-EON Technology website at <http://www.a-eon.com> for more details.

More Natami boards for developers!

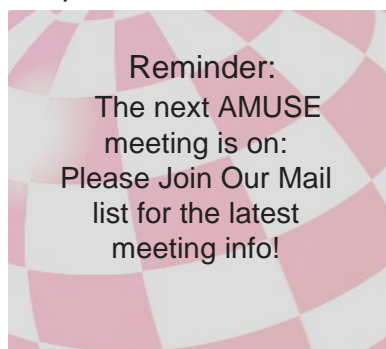
At Sunday the 17th of July Jens, Thomas, and I met and Thomas brought us 2 Natami MX boards! There will be even more boards for driver development soon.

In the meantime, we will enhance the board usage documentation from a developers perspective, to make it more easy for other devs and testers to start.

When Thomas arrived, we had already prepared a HD, that started without problems connected to the Natami.

Jens will also be busy with integrating his N68050 soft core into the design, which will make the still used 68060 card optional at some point.

Also note the S/P DIF connector that is assembled for our boards as well as the passive CPU cooler on the 060.



Amaya v11.3.1 for AmiCynix released

A new version of the WYSIWYG web editor

"Amaya" is now available on OS4-depot. It is a port of the latest version 11.3.1 with a modern wxWidgets GUI.

Amaya is a Web client that acts both as a browser and as an authoring tool. It has been designed by W3C and INRIA with the primary purpose of demonstrating new Web technologies and helping users to generate valid Web pages.

With Amaya, you can manipulate rich Web pages containing forms, tables, and the most advanced features from XHTML. You can create and edit complex mathematical expressions and graphics within Web pages. You can style your documents using Cascading Style Sheets (CSS).

Download:

<http://os4depot.net/?function=showfile&file=network/misc/amaya.lha>

Homepage: <http://w3.org/Amaya>

Quick Links

gathered by Moxee

Swamp Defense - Demo available posted by imagodespira on 24-Jul-2011

We have released a demo version of our new game called "Swamp Defense". It contains two maps to try.

Swamp Defense is a tower defense game. It is a complete self made development and highly optimized for Amiga OS 4.1 based computers with Radeon cards. It also works on classic Amigas with Radeon cards.

Download Demo:

<http://amiboing.de/gameDetail.php?id=11>

UFO:AI ported to AROS
posted by deadwood on 25-Jul-2011

UFO:AI, turn based, 3D strategy game based on concepts of X-COM series is now available for AROS.

<http://download.aros3d.org/releases/ufoai-2.3.1.i386-aros.zip>

Snapshoter v1.6.1 released for AOS 3/4, MOS, AROS, WarpOS, and Windows
posted by xabierpayet on 26-Jul-2011

More about snapshoter and download
www.xabierpayet.com

HyperClock released
posted by afxgroup on 3-Aug-2011

HyperClock is a utility to temporary modify CPU and FSB clock settings for Sam440ep boards (all versions).
<http://www.soft3dev.net/pages/hyperclock.php>

Jack 1.7 released
posted by djrikki on 6-Aug-2011

The next installment of Jack the Multi-purpose Workbench Utility is now available on <http://os4depot.net/>

Subversion extension package for AAMP published
posted by CygnusEd on 8-Aug-2011

An extension package for the native version of AAMP - a web server package for AmigaOS 4 - is now available on OS4-depot. It contains the version control system software "subversion" version 1.6.17 and an extended version of the Apache web server. The new binary contains the Apache subversion modules and the modules for WebDAV support. Additionally the WebDAV client "cadaver" (V 0.23.3) is included in the package.

Homepages:
Subversion: <http://subversion.apache.org>
Apache: <http://httpd.apache.org>

AmigaInputAnyware v2.3 released
posted by NutsAboutAmiga on 9-Aug-2011

Just uploaded a new version of AmigaInputAnyware v2.3. The tool that makes games that only support keyboard and/or mouse work with Joysticks and Gamepads, the tool translates AmigaInput events in to Input.device events.
<http://os4depot.net/index.php?function=uploads>

1941 DX Dual Players released
posted by K-L on 10-Aug-2011

1941 Dx Dual Players is the new jewel from Hugues "HunoPPC" Nouvel for the Amiga platform.

This game is based on the KETM (Kill Everything That Moves) developed by Studio-Grey/Badblocks and greatly enhanced by Huno to improve the in game experience (smoothness, responsiveness, two players mode, etc...).

To buy the game, go to Huno's Ports site:
<http://www.clubevolution4.com/HunoPortSDL/modules/wfdownloads/viewcat.php?op=&cid=1>

Video showing Amiga classic integration on AROS
Posted by AmigaBlitter on 11-Aug-2011

After the page loads be sure to click on the icon in the bottom right corner to make it full screen. You cannot make it out if you don't see it full screen.
<http://vmwaros.blogspot.com/2011/08/play-me.html>

First CommVEx 2011 video posted
posted by RobertB on 21-Aug-2011

The first video from the July 23-24
Commodore Vegas Expo v7 2011 has been
posted. See Larry Anderson give his
presentation, "The Multiple Classic Computer
216 – MCC-216" at: <http://blip.tv/file/5466966>

More CommVEx 2011 videos will be coming
in the future!

OT, check out the "Trek in the Park - Mirror,
Mirror" video at: <http://blip.tv/file/5467070>

MegaGlest ported to AROS
posted by deadwood on 20-Aug-2011

MegaGlest, an open source real time
strategy game, has been ported to AROS
and is available to all users who have
supported 3D video card.

Game features 7 different factions (for
example Persian, Romans, Norsemen),
ability to play predefined scenarios as well as
custom, user defined games against AI or
real players. There are also extensions
mods available which give you new factions
or maps.

The port can be downloaded from here:
<http://download.aros3d.org/releases/megaglest-3.5.2.i386-aros.zip>

New TeXtminator v1.0 for OS4
posted by Templario on 15-Aug-2011

Petr Kaderka has made a new version of his
program TeXtminator for OS4
available in Aminet:
<http://aminet.net/package/text/edit/TeXtminatorOS4>

AmigaAMP v3.3 released
posted by Thomas Wenzel
Introduction

You want an audio player that really makes
use of your high spec Amiga?
Here it is!

AmigaAMP is a GUI based audio player
using the amp decoding engine for MPEG
audio playback, libsndfile for AIFF, WAV and
8SVX and libflac for FLAC. Playback is done
through the AHI audio system.

This software is provided 'as is' free of
charge. No ads, no toolbars, no
subscriptions required! If you like it - use it.
If you don't like it - use something else. :-)

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