

CENTAURI REPUBLIC AUXILLIARY CRAFT RECORD SHEET

SENTRI Medium Fighter						PATROL (Wing of 4)			
Dogfight		+2		Service Date		2202+		Special: ATMOSPHERIC, DODGE 2, FIGHTER	
Hull	3	Troops	--	Speed	12	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Light Particle Gun		T		2		3		Weak	

RUTARIAN Strike Fighter						PATROL (Wing of 2)			
Dogfight		+2		Service Date		2258+		Special: ATMOSPHERIC, DODGE 3, FIGHTER, STEALTH 3	
Hull	4	Troops	--	Speed	12	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Light Particle Gun		T		2		2		Weak	
Ion Bolt		T		4		1		Double Damage, Precise	

Centauri Republic BREACHING POD						PATROL (Wing of 4)			
Dogfight		--		Service Date		2157+		Special: BREACHING POD, DODGE 5	
Hull	5	Troops	1	Speed	6	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Breaching Pods have no weapons.									

RAZIK Light Fighter						PATROL (Wing of 4)			
Dogfight		+3		Service Date		2105+		Special: ATMOSPHERIC, DODGE 2, FIGHTER	
Hull	2	Troops	--	Speed	12	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Light Particle Gun		T		2		2		Weak	

RUTARIAN Strike Fighter						PATROL (Replace 4 carried SENTRIS)			
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	AUX CRAFT WING or CARRIER NAME	CREW QUALITY	NUMBER IN GROUP (As carrier or by wing)	NOTES
1				
2				
3				
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For more information regarding ADVANCED AUXILLARY CRAFT, see
Babylon 5: A Call to Arms Advanced Rules and Updates in *Sky Full of Stars*