

## INTERSTELLAR ALLIANCE AUXILLIARY CRAFT RECOD SHEET

AURORA Class Starfury						PATROL (Wing of 3)			
<b>Dogfight</b>		+1		<b>Service Date</b>		2244+		<b>Special:</b> AFTERBURNER, DODGE 2, FIGHTER	
<b>Hull</b>	4	<b>Troops</b>	--	<b>Speed</b>	12	<b>Turns</b>	5M		
<b>WEAPON NAME</b>		<b>ARC</b>		<b>RANGE</b>		<b>AD</b>		<b>SPECIAL</b>	
Uni-Pulse Cannon		T		2		2		Twin-Linked	

THUNDERBOLT Class Starfury						PATROL (Wing of 3)			
<b>Dogfight</b>		+0		<b>Service Date</b>		2259+		<b>Special:</b> AFTERBURNER, ATMOSPHERIC, DODGE 2, FIGHTER	
<b>Hull</b>	5	<b>Troops</b>	--	<b>Speed</b>	10	<b>Turns</b>	5M		
<b>WEAPON NAME</b>		<b>ARC</b>		<b>RANGE</b>		<b>AD</b>		<b>SPECIAL</b>	
Gatling Pulse Cannon		T		2		2		Armor Piercing	
Missile Rack		T		4		2			

NIAL Class Heavy Fighter						PATROL (Wing of 1)			
<b>Dogfight</b>		+3		<b>Service Date</b>		2050+		<b>Special:</b> ATMOSPHERIC, DODGE 2, FIGHTER, STEALTH 4	
<b>Hull</b>	3	<b>Troops</b>	--	<b>Speed</b>	15	<b>Turns</b>	5M		
<b>WEAPON NAME</b>		<b>ARC</b>		<b>RANGE</b>		<b>AD</b>		<b>SPECIAL</b>	
Light Fusion Cannon		T		2		3		Armor Piercing	

	AUX CRAFT WING or CARRIER NAME	CREW QUALITY	NUMBER IN GROUP (As carrier or by wing)	NOTES
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For more information regarding ADVANCED AUXILLARY CRAFT, see  
 Babylon 5: A Call to Arms Advanced Rules and Updates in *Sky Full of Stars*