

NARN REGIME AUXILLIARY CRAFT RECORD SHEET

FRAZI Heavy Fighter						PATROL (Wing of 3)			
Dogfight		+0		Service Date		2249+		Special: ATMOSPHERIC, DODGE 3, FIGHTER	
Hull	4	Troops	--	Speed	10	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Particle Gun		T		2		4			

GORITH Interceptor						PATROL (Wing of 3)			
Dogfight		+1		Service Date		2223+		Special: ATMOSPHERIC, DODGE 2, FIGHTER	
Hull	3	Troops	--	Speed	10	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Particle Gun		T		2		2			

Narn Regime BREACHING POD						PATROL (Wing of 4)			
Dogfight		--		Service Date		2172+		Special: BREACHING POD, DODGE 5	
Hull	6	Troops	1	Speed	6	Turns	5M		
WEAPON NAME		ARC		RANGE		AD		SPECIAL	
Breaching Pods have no weapons.									

	AUX CRAFT WING or CARRIER NAME	CREW QUALITY	NUMBER IN GROUP (As carrier or by wing)	NOTES
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For more information regarding ADVANCED AUXILLARY CRAFT, see
Babylon 5: A Call to Arms Advanced Rules and Updates in Sky Full of Stars