RAID

THE SHADOWS

SHADOW SCOUT

Hull	5			
Damage	58	Crew	--	
Troops	--			
Speed	9			
Turns	SM	SM	SM	SM

Service Date	-2261
Craft: NONE	

Name	Crew Quality	Ship XP

Special:
Advanced Jump Point, Flight Computer, Scout, Self Repairing 1D6, Stealth 4

Hull Damage
5 10 15 20 25 30 35 40 45
50 55

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5 10 15 20 25 30 35 40 45
50 55

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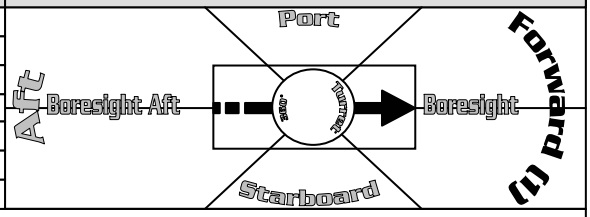
5 10 15 20 25 30 35 40 45
50 55

WEAPON NAME	ARC	RANGE	MOD	AD	MOD	SPECIAL
Phasing Pulse Cannon	F	8	__ __ __	6	__ __ __	Anti-Fighter, Double Damage, Super AP
_____	___	___	__ __ __	___	__ __ __	_____

SHADOW DAMAGE TABLE

d6	TYPE	EFFECT
1	SOLID HIT	1 POINT OF DAMAGE
2	SOLID HIT	2 POINTS OF DAMAGE
3	SOLID HIT	3 POINTS OF DAMAGE
4	SOLID HIT	4 POINTS OF DAMAGE
5	SOLID HIT	5 POINTS OF DAMAGE
6	SOLID HIT	6 POINTS OF DAMAGE
7	CRITICAL HIT	D6+6 POINTS OF DAMAGE

WEAPON FIRE ARCS



For more Information, see Babylon 5: A Call to Arms Advanced Rules and Updates in *Sky Full of Stars*

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