

Solution to Problem 467
The College Mathematics Journal

$$\cos \mathbf{A} : \cos \mathbf{B} : \cos \mathbf{C} = \mathbf{2} : \mathbf{9} : \mathbf{12} \Rightarrow \mathbf{a} : \mathbf{b} : \mathbf{c} = \mathbf{6} : \mathbf{5} : \mathbf{4}$$

467. *Proposed by Stanley Rabinowitz, Westford, MA.*

The cosines of the angles of a triangle are in the ratio 2:9:12. Find the ratio of the sides of the triangle.

SOLUTION:

Let the angles of the triangle be α , β , and γ with sides opposite these angles of a , b , and c . We then have $\cos \alpha = 2k$, $\cos \beta = 9k$, and $\cos \gamma = 12k$ for some constant k . If $k < 0$ then all three angles are obtuse. Since this is clearly impossible for a triangle, we have that $k > 0$. Starting with $\alpha + \beta + \gamma = 180^\circ$, we derive the following sequence of trig identities.

$$\begin{aligned}\alpha + \beta &= 180 - \gamma \\ \cos(\alpha + \beta) &= \cos(180 - \gamma) \\ \cos \alpha \cos \beta - \sin \alpha \sin \beta &= -\cos \gamma \\ \cos \alpha \cos \beta + \cos \gamma &= \sin \alpha \sin \beta \\ \cos^2 \alpha \cos^2 \beta + 2 \cos \alpha \cos \beta \cos \gamma + \cos^2 \gamma &= (1 - \cos^2 \alpha)(1 - \cos^2 \beta) \\ \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma + 2 \cos \alpha \cos \beta \cos \gamma &= 1\end{aligned}$$

Plugging in our values for the cosines yields the following equation:

$$\begin{aligned}(2k)^2 + (9k)^2 + (12k)^2 + 2(2k)(9k)(12k) &= 1 \\ \text{or} \\ 432k^3 + 229k^2 - 1 &= 0.\end{aligned}$$

Descartes' rule of signs shows that this equation has exactly 2 negative roots and one positive root. The positive root is $k = 1/16$ exactly. This now gives us $\cos \alpha = 1/8$, $\cos \beta = 9/16$, and $\cos \gamma = 3/4$. We can now use the law of sines to get

$$\frac{a}{\sqrt{1 - \left(\frac{1}{8}\right)^2}} = \frac{b}{\sqrt{1 - \left(\frac{9}{16}\right)^2}} = \frac{c}{\sqrt{1 - \left(\frac{3}{4}\right)^2}}$$

This quickly simplifies to

$$\frac{a}{6} = \frac{b}{5} = \frac{c}{4}$$

So the ratio of sides is $a : b : c = 6 : 5 : 4$.