

FUSN Bridge Group Scoring

Vulnerability

- 1st deal: neither side
- 2nd and 3rd deals: dealer is vulnerable
- 4th deal: both sides vulnerable

Trick Score

- For each trick bid and made beyond six tricks:

	♣	♦	♥	♠	NT
not doubled	20	20	30	30	40 for 1 st , 30 for rest
doubled	40	40	60	60	80 for 1 st , 60 for rest
redoubled	80	80	120	120	160 for 1 st , 120 for rest

- Part scores are **not** accumulated to reach game
- Game is 100 points or more in a single hand

Bonuses

- Four trump honors (A, K, Q, J, 10) in one hand: 100
- Five trump honors (A, K, Q, J, 10) in one hand: 150
- 4 Aces in one hand at notrump: 150
- Making a part score: 50
- Making a doubled contract: 50
- Making a redoubled contract: 100
- Scoring that depends on vulnerability:

	Not Vulnerable	Vulnerable
Game bonus, bid and made	300	500
Overtrick, not doubled	trick value	trick value
Overtrick, doubled	100	200
Overtrick, redoubled	200	400
Small Slam bonus, bid and made	500	750
Grand Slam bonus, bid and made	1000	1500

Undertrick Penalties

	Not Vulnerable			Vulnerable		
	not doubled	doubled	redoubled	not doubled	doubled	redoubled
1 down	50	100	200	100	200	400
2 down	100	300	600	200	500	1000
3 down	150	500	1000	300	800	1600
4 down	200	800	1600	400	1100	2200
each add'l.	50	300	600	100	300	600